

In the Claims

This listing of claims will replace all prior versions, and listings, of claims in the application:

1. (Currently Amended): A method for validating a client system accessing a server system, comprising the steps of:

receiving, at the server system, a request for a server resource from the client system;

5 determining an IP network address of the client system at the server system;

determining, at the server system, a geographic location associated with the determined IP network address of the client system;

confirming, at the server system, that the determined geographic location associated with the IP network address is associated with an authorized geographic location; and

10 validating the client system to have access to the server resource in accordance with such confirmation.

2. (Cancelled)

3. (Previously Presented): The method of Claim 1, wherein the confirming step occurs by searching a database residing on a name-server system accessible by the server system.

4. (Previously Presented): The method of Claim 1, wherein the confirming step includes determining the true geographic location of the client system from a global positioning system receiver on the client system.

5. (Original): The method of Claim 1, wherein the server resource includes an automatic-teller application.

6. (Original): The method of Claim 1, wherein the server resource includes an

on-line gambling application.

7. (Original): The method of Claim 1, further comprising the step of receiving a passcode from the client system.

8. (Currently Amended): A method accessing a remote server, comprising the steps of:

requesting, in a client system, access to a server resource on a server system;

generating a geographic location of the client system at the client system;

5 sending ~~an IP network address~~ the generated geographic location of the client system to the server system over the IP network;

selectively receiving access to the server resource over the IP network depending on a validation of the client system by the server system by confirming that the ~~IP network address~~ the generated geographic location corresponds to an authorized geographic location.

9. (Original): The method of Claim 8, wherein the server resource is an automatic-teller application.

10. (Original): The method of Claim 8, wherein the server resource is an on-line gambling application.

11. (Currently Amended): A computer program in a computer-readable medium for validating a client system accessing a server system, comprising:

instructions for receiving, at the server system, a request for a server resource from ~~a~~ the client system;

5 instructions for determining ~~a~~ an IP network address of the client system at the server system;

instructions for determining, at the server system, a geographic location associated with the determined IP network address of the client system;

instructions for confirming, at the server system, that the determined geographic

10 location associated with the IP network address is associated with an authorized geographic location; and

instructions for validating the client system to have access to the server resource in accordance with such confirmation.

12. (Canceled)

13. (Previously Presented): The computer program product of Claim 11, wherein the confirming step occurs by searching a database residing on a name-server system accessible by the server system.

14. (Previously Presented): The computer program product of Claim 11, wherein the confirming step includes determining the true geographic location of the client system from a global positioning system receiver on the client system.

15. (Previously Presented): The computer program product of Claim 11, wherein the server resource includes an automatic-teller application.

16. (Original): The computer program product of Claim 11, wherein the server resource includes an on-line gambling application.

17. (Previously Presented): The computer program product of Claim 11, further comprising instructions for receiving a passcode from the client system over the IP network.

18. (Currently Amended): A computer program in a computer-readable medium, comprising:
instructions for requesting, in a client system, access to a server resource on a server system;

5 instructions for generating a geographic location of the client system at the client system;

instructions for sending ~~an IP network address~~ the generated geographic location of the client system to the server system over the IP network;

- 10 instructions for selectively receiving access to the server resource over the IP network depending on a validation of the client system by the server system by confirming that the ~~IP network address~~ the generated geographic location corresponds to an authorized geographic location.

19. (Original): The computer program product of Claim 18, wherein the server resource is an automatic-teller application.

20. (Original): The computer program product of Claim 18, wherein the server resource is an on-line gambling application.

21. (Currently Amended): A method for validating a client system comprising the steps of:

receiving, at a server system, a request for a server resource from a client system;
determining at the server a ~~geographically undefined~~ network address of the client

5 system;

defining at the server a geographic location associated with the network address;

confirming at the server that the geographic location associated with the network address is associated with an authorized geographic location; and

10 validating the client system to have access to the server resource in accordance with such confirmation.

22. (Previously Presented): The method of Claim 1, wherein the step of validating the client system further includes the step of validating a user accessing the server system through the client system.

23. (Canceled)

24. (Previously Presented): The computer program of Claim 11, wherein the instructions for validating further include instructions for validating a user accessing the server system through the client system.

25. (Canceled)